## A2 Magic's Virtual Magic Workshop

Use these handy notes to review the many great tricks you learned in A2 Magic's Virtual Magic Workshop. Download printable materials here http://www.a2magic.com/Free-Magic-Tricks.htm, and then gather the following items from around home: Pencil, Crayons - 6 colors, Dollar Bill - real or fake, Post-It Notes or paper slips - 3" x 3", "Zip Style" Sandwich Bag, Scissors, Deck of Cards bridge size, if possible, Penny, Nickel, Dime, Quarter. Have fun!!!

Crayon Clairvoyance - Hand a friend four newer-looking crayons of distinctly different colors. Turn around, and put both hands behind your back. Have him place any crayon into your open left hand. Without looking, you are able to determine the color of the crayon.
Secret: While holding the crayon in your left hand, use your right thumbnail to scrape a bit of wax from the tip of the crayon. Turn toward your audience, and ask them to think of the color as you wiggle your right fingers in front them. A quick glance at your thumbnail will reveal the selected color.

Crayon Clairvoyance 2 - Place 6 crayons on a table, as shown. Have a friend call out any number between 1-6. You move to the selected crayon and then open your hand to reveal a prediction matching the color of their selection.

Secret: Using a process of "multiple outs," they will always end up on the yellow crayon.

Presentation: Set 6 crayons down so that yellow is third from your left. Hide a yellow crayon, or a written prediction stating "you will select yellow," in your closed hand. Whichever number your friends calls out, you will move to the yellow crayon by pointing to each crayon in the following manner:

$\mathbf{1}$ - From the left side, spell O-N-E
$\mathbf{2}$ - From the left side spell T-W-O
$\mathbf{3}$ - From the left side, count 1, 2, 3
$\mathbf{4}$ - From the right side, count 1,2,3,4
$\mathbf{5}$ - From the right side, spell F-I-V-E
$\mathbf{6}$ - From the left side, spell S-I-X

Once you have arrived at the yellow crayon, open your hand to reveal that you have correctly predicted their chosen color. For obvious reasons, this is a trick that should only be presented once to the same audience.

Pencil Through Bill - A pencil is pushed through a dollar bill and a Post-It Note, leaving a hole in the Post-It Note and the dollar bill unharmed.

Method: Stick a Post-It Note to the top of a dollar bill, as shown in figure 1. Fold both sides of the bill over the Post-It Note, leaving a 1 " section of the Post-It exposed, figure 2 . Fold the top half of the packet away from you, figure 3. Place the pencil point between the Post-It Note and the bill, figure 4, and push it forward. It will appear to tear through the note and the money, figure 5. Pull the pencil through the hole. Remove the Post-it Note, and show the bill to be completely unharmed.


The Amazing Zippy - A plastic strip from a lunch bag becomes animated in your hands.

Cut a 1" wide strip off the top of a "zip style" sandwich bag, figure 1. Then, cut off one end as shown, figure 2. Make sure that the strip is sealed, and hold it with the cut end between your fingers and thumb, as in figure 3. Pressing your thumb against the strip, push up or pull down slightly to make "Zippy" bend forward or backward, figure 4. Use your imagination to make "Zippy" Limbo, bow, point, etc.


Arrows Up - Begin with your arrow cards arranged as shown in figure 1. Say, "Watch closely as I flip two cards at a time. After three turns, all of the arrows will point up. Then you try." Flip the two right arrows, one in each hand, figure 2. Now, flip the two outside arrows, figure 3. Flip the two right arrows once again, figure 4. All arrows will point up. Now, casually flip the middle arrow down, figure 5., and have your friend try. The same sequence of moves will leave all of their arrows pointing down. Say, "No, the object is to have all the arrows pointing UP." Reset the cards as in figure 1, and repeat the steps. The arrows will always end up in the same direction in which the middle arrow starts. Most people will not notice the 2 different setups.


Topsy-Turvys - Make a dollar bill magically flip over or pictures magically change.

Begin by holding a bill right-side up and with the back facing you, figure 1. Follow the illustrations carefully as you fold the bill. The illustrations show your view. Fold the bill horizontally - top away from you, figure 2. Fold the left side toward your audience, figure 3. Wiggle your fingers over the bill. Grab the upper right front corner (near the star), and let the back flap open out towards you, figure 4. Open the front flap upwards and towards your audience to reveal that the bill has turned over, figure 5. Use the same folds to make a goblet slide off a tray or a cat turn into a dog with the downloaded Topsy-Turvys, Figure 6.


100 Things - Hide a folded dollar bill in your hand. Casually show a list of items, and tell a friend that one of the items is hidden in your hand. Have him call out any two-digit number and add the two digits together; for example, 37 would be $3+7=10$. Now, have him subtract his new number (10) from his original number (37) and remember the total. $37-10=\mathbf{2 7}$. Have him look at the list to see which item is listed next to his new number. Open your hand to reveal that you have predicted correctly. Secret: After doing the math, all answers will be divisible by 9 . ( $9,18,27,36,45,54,63$, 72 , or 81 ). Each item listed at those numbers is another name for a dollar.

WANDerful Revelation - A specially folded paper wand magically reveals the name of a previously selected card.

Set up: Place the King of Diamonds on top of a deck of cards, and pre-fold the "foreign style" instruction sheet to form a special magic wand. You will be using the Cross-Cut Force (described below) to have a card selected.

The Cross-Cut Force - Here is a simple way to get a volunteer to select the exact card you wish for them to choose. Make sure the card you'd like to have selected (the "force" card) is on top of a face down deck. Have your helper cut the top half of the deck to one side, figure 1. Pick up the lower portion of the deck, and place it crossways on top of the cut off cards, figure 2. Chat briefly with
 your helper to distract them about the orientation of the cards (see patter in card trick below). When you are ready to have the card selected, lift off the top portion of cards and ask your helper to look at the top card of the lower portion. While it will appear to be a free choice, this is actually the "force" card.

Say, "I just saw an ad on the internet that read, 'World's Greatest Card Trick - Guaranteed Applause! It said, a friend cuts to any card, and you instantly reveal their selection using our instructions." Show the cards, and have a friend cut the deck using the Cross-Cut Force, as described above. "That sounded like a great trick; so, I put my $\$ 2.00$ in the mail. Two weeks later, this is what I received." Show the folded paper wand, and open it out to reveal foreign instructions, figure 1. "A little paper wand, and instructions that I couldn't understand!" Refold the wand so that it will read King of Diamonds when you unfold it again, later. "I called the company to complain, and the clerk said, 'Don't worry, the wand does all the work.'" He said, 'Have a friend cut to any card." Point to the "cross cut" cards, and say, "...which we've done." Lift the upper half off the stack, and have your friend look
 at the top card of the lower half (King of Diamonds). Say, "Which card did you cut to?" He will say, "The King of Diamonds." Open the wand so it reads King of Diamonds. Say, "I guess the wand really does do all the work!" Turn the wand around to reveal the King of Diamonds message to your audience, figure 2. Refold the wand so that the Applause Please message will appear the next time you unfold it. Say, "After a loud burst of silence, I called the clerk again and said, what about the guaranteed applause?" He said, "The wand takes care of that as well!" Open the wand to reveal the Applause Please message, figure 3, and take a bow.

Coin Balance - Challenge a friend to balance a coin on the straight edge of a bill. When they give up, fold the bill in half lengthwise, and then fold it into a V-shape. Set the coin on the V as shown, figure 1. Now, very slowly pull on the ends to straighten the bill. The coin will be perfectly balanced, figure 2 . A little practice and a crisp bill will make this an easy task


Magical Number Prediction - Magically predict the total of 4 freely selected numbers.

Write the number 34 on a separate slip of paper, fold it into quarters and place it on the table in front of you. Print the numbers 1-16 on a piece of paper, as shown, figure 1. Have a friend circle any number on the grid, and then draw a line through any remaining numbers in that same row and column, figure 2. Have him choose another number that does not have a line through it. Circle the number, and then draw a line through any other numbers in that same row and column, figure 3. Repeat the process with a third number, figure 4, and then, circle the final remaining number, figure 5 . Add the 4 circled numbers. Note: They will always add up to 34 . Unfold the slip of paper to reveal that you correctly predicted the number 34 .


Penny, Nickel, Dime - Place 3 coins on a table as shown, and ask your friend this question exactly as it is worded: "Jimmy's mom has three kids, as represented by these three coins. The first child's
 name is Penny. The second child's name is Nicole. What is the third child's name?" Repeat this question several times until they figure out the correct answer. Re-read the question carefully, and you will see that the correct answer is "Jimmy."

Confusing Colors - As fast as you can, say what color ink the words are printed in, but ignore the word itself. For example, for the first word, you should say "green" because the word is printed in green ink. How fast can you go without making a mistake? Secret: Create the impression of a well-trained brain. By reading the words, beginning with the third line and continuing in order with lines 4, 5, 6, 1 and 2, you will be naming the correct colors in order and at lightning speed. Your friends will be amazed.


Thank you for your participation! I hope you enjoyed A2 Magic's Virtual Magic Workshop. If you would like to learn more about magic, your library has several great books to explore. You will find the magic books in section 793.8. Here are some excellent books to get you started:

Magic for Dummies - David Pogue
Magic The Complete Course - Joshua Jay
The Complete Idiot's Guide to Magic Tricks - Tom Ogden Mark Wilson's Cyclopedia of Magic A Complete Course - Mark Wilson

For more information about The Virtual Magic Workshop or to host a show in your area, please contact: Jeff Wawrzaszek - Jeff@a2magic.com

